

Study plan – 2nd year

Světelný a audiovizuální design pro živá umění (M.A.)

Course Name	WS				SS			
tutor	code	completion	ECTS	range	code	completion	ECTS	range
Required main subjects								
Dramaturgy of Space	203DPR3	ZK	2	3T				
Projection and Video	203PVD3	ZK	6	80SS				
Ligting Design	203DSV3	ZK	6	80SS				
Sound Design	203ZVD3	ZK	6	80SS				
Minimal number of credits per semester	20				0			
Required subjects								
Graduation Project					203ABP	ZK	10	
Diploma Thesis					203LLDIS	ZK	10	14S
External Practice	203EXP	Z	8	160P	203EXP	Z	8	160P
Minimal number of credits per semester	0				20			
Required elective subjects								
Compulsory Optional Subjects	In this group you have to obtain throughout your study at least 8 credits							
Compulsory Optional Subjects	In this group you have to obtain throughout your study at least 4 credits							
Minimal number of credits per semester	0				0			
Elective subjects								
Optional Study Subjects								
Minimal number of credits per semester	0				0			
Total number of set credits	20				20			
Recommended number of credits per semester that should be obtained from optional and compulsory-optional subjects	10				10			
Total recommended number of credits per semester	30				30			

Groups of study qualification optional subjects

Groups of study qualification optional subjects

203LAD4C

Code	Course Name	WS			SS		
		completion	ECTS	range	completion	ECTS	range
373TDU1	3D for Artistic Creation 1 <i>Vojtěch RADAKULAN</i>	Z	2	2DT			
373UI	Artificial Intelligence in Artistic Practice <i>Dita MALEČKOVÁ</i>	ZK	3	24SS			
308KTS1	Compositional techniques for sound designers 1 <i>Jakub KUDLAČ</i>	Z	3	24PS			
204PGR1	Computer Graphics 1 <i>Jan BAŽANT</i>	Z	1	4T			
204PGR2	Computer Graphics 2 <i>Jan BAŽANT</i>				ZK	2	4T
309DIGAN1	Digital animation 1 <i>Ondřej JAVORA</i>	Z	2	5SOCS			
309DIGAN2	Digital animation 2				Z	2	4SOCS
373GAE1	Game Engine for Artistic Creation 1 <i>Vojtěch RADAKULAN</i>	Z	2	4SO			
373GAE2	Game Engine for Artistic Creation 2				ZK	2	4SO
204SCGT1	Graphic techniques 1 <i>Jan BAŽANT, Vojtěch HORÁLEK</i>				Z	1	20CS
101DAAU1	History and Analysis of Acoustic Arts I. 1 <i>Jan TROJAN</i>						
101DAU1	History and Analysis of Acoustic Arts II. 1 <i>Jan TROJAN</i>	Z	2	2PT			
203IMZ	Immersive Sound <i>Vratislav SRÁMEK</i>	Z	4	30CS	Z	4	30CS
101UMAX	Introduction to Max Programming	Z	1	1PT+1CT	Z	1	1PT+1CT
171UAH	Introduction to acoustics for Musicians <i>Zdeněk OTČENÁŠEK</i>	ZK	2	2PT			
204MMS1	Multimedia system in performance practice				Z	1	28
304PD1	Photoshop - Digital special effects 1				Z	2	2T
203PZS	Practice in the Sound Studio <i>Tomáš PROCHÁZKA, Jiří SUCHÁNEK, Vratislav SRÁMEK</i>	Z	2	22CS	Z	2	22CS
312TIM	Theory of Interactive Media <i>Andrej SYKORA</i>	Z	2	18PS6SS			

203LAD4E

Code	Course Name	WS			SS		
		completion	ECTS	range	completion	ECTS	range
204ALAT1	Applied theory 1 <i>Alice SJÖSTRÖM KOUBOVÁ</i>	Z	3	1PT+1ST			
204ALAT2	Applied theory 2 <i>Alice SJÖSTRÖM KOUBOVÁ</i>				ZK	3	1PT+1ST
203KVZ1	Chapters in Development of Artistic Perceptions 1 <i>Václav HÁJEK</i>	Z	2	2PT			
203KVZ2	Chapters in Development of Artistic Perceptions 2 <i>Václav HÁJEK</i>				ZK	2	2PT
206ATR1	Copyright Law 1 <i>Jiří SRSTKA</i>	Z	2	2PT			
204PHK1	Space - Mass - Communication 1 <i>Jiří ADÁMEK, Karolína PLICKOVÁ</i>	Z	1	2PT			
204PHK2	Space - Mass - Communication 2 <i>Jiří ADÁMEK, Karolína PLICKOVÁ</i>				Z	1	2PT
201VEH1	The Development and Aesthetics of Musical-Dramatic Thought 1 <i>Vladimír FRANZ</i>	Z	1	2T			
201VEH2	The Development and Aesthetics of Musical-Dramatic Thought 2 <i>Vladimír FRANZ</i>				ZK	1	2T